

Microscope design 1.7 SC865

Concepts for maximum image contrast



§ 1 Paraxial Optics

Perfect lens elements for Optical specifications

1 April 2008



Focal length and effective focal length

$$f_n = nf$$
$$\sin\theta_n = \frac{\sin\theta}{n}$$

- Effective focal length EFL=f
 - Constant throughout all media
- Focal length FL=f_n



- Scales with refractive index
- Due to Snell's Law







Image height

$$h_{I} = \theta_{0} f_{0}$$
$$h_{I} = \theta_{n} f_{n}$$

- Constant with EFL
- Decedent upon
 - Object height
 - EFL







Thin lens cardinal points



- Object cardinal points
 - Front focal point FFP
 - Principle plane PP
- Object Rays
 - Axial ray AR parallel to axis
 - Nodal ray NR thru PP center
 - Focal ray FR thru FFP

- Image cardinal points
 - Back focal point BFP
 - Principle plane PP
- Image Rays
 - AR directed thru BFP
 - NR passes without bend
 - FR becomes axial



Thick lens separates PP



- Front principle plane FPP
- Back principle plane BPP
- Transformation between planes at right



§ 2 Stops

Constraints in space and angle

Vision stops



- Spatial extents
 - vision field-stop VFS
 - vision field VF
- Angular extents
 - vision lens-stop VLS

- Image conjugates
 - VF and VFS

- Other features
 - Infinity correction zone ICZ
 - tube lens TL



Illumination stops



- Spatial extents
 - IFS illumination field-stop
 - IF illumination field
- Angular extents
 - ILS illumination lens-stop

- Image conjugates
 - IFS and IF
 - ILS and VLS
- Other features
 - Φ_C Diameter of condenser



Diffuser (not shown)



§ 3 Wave Optics

Propagation of electromagnetic waves

 \bigcirc

Space-angle product of waves

 $A\Omega > \lambda^2$

Cannot be made smaller without creation of evanescent field



$$A_0\Omega_0 = A_1\Omega_1 = \cdots = A_n\Omega_n \ge \lambda^2$$



Coherence length

- Analogous to Heisenberg Uncertainty principle
- conversion of $\sigma_z \sigma_k$ of to wavelength

$$\begin{aligned} \Delta \lambda &= 4\sigma_{\lambda} \\ \lambda_c &= 4\sigma_z \end{aligned} \qquad \lambda_c = \frac{\lambda^2}{\Delta \lambda} \end{aligned}$$

$$\Delta z \Delta p \ge \frac{\hbar}{2}$$

$$\sigma_z \sigma_k \ge \frac{1}{2}$$

- Human vision filter
 - λ = 550nm
 - Δλ = 650nm 400nm
 - $\lambda_c = 1.2$ um $\approx 2\lambda$



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§ 4 Charge coupled devices

Space-angle product of pixel determines design goals for optics

Interline transfer with sheild



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CCD microlens array



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F2.8 Microlens



- Bright wells BW
 - accumulate charge during exposure
 - display less than 25% fill-factor
- Dark interline wells DIW
 - Quickly collect charge from bright wells
 - Transfer charge without further exposure

- Microlenses ML
 - Display nearly 100% fill-factor
 - Accept F2.8 rays
 - Spherical aberrations SA
 - Surface form errors SFE
 - >4X gain to quantum efficiency



Quantum efficiency KAI-1020





§ 5 Contrast enhancement

To make a needle appear within haystack



Hemispherical Collection Efficiency $\eta_{\rm HC}$





Sub-pixel collection efficiency

• Angle at object

$$\Omega_{pp} = 4\pi \sin^2 \frac{\theta_{pp}}{2}$$
$$\approx \frac{(ONA)^2}{2} H$$

• Angle at image

$$\Omega_{\rho\rho} = 4\pi \sin^2 \frac{\theta_{\rho}}{2}$$
$$\approx \frac{(INA)^2}{2M^2} H$$
$$\approx \frac{H}{8M^2(IFN)^2}$$

A hemisphere H is reference as

$$H = 2\pi$$

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Full-pixel collection efficiency

- Space-angle product at object
 - Space-angle product at image

A

$$A_{pp}\Omega_{pp} = \frac{d_p^2}{M^2} 4\pi \sin^2 \frac{\theta_{pp}}{2}$$
$$\approx \frac{d_p^2}{M^2} \frac{(ONA)^2}{2} H$$

$$A_{\rho}\Omega_{\rho} = d_{\rho}^{2} 4\pi \sin^{2} \frac{\sigma_{\rho}}{2}$$
$$\approx d_{\rho}^{2} H \frac{(INA)^{2}}{2}$$
$$\approx d_{\rho}^{2} \frac{H}{8(IFN)^{2}}$$

A hemisphere H is reference as

$$H = 2\pi$$



Path Radiance

• Radiance from path of optics L_{Path}



- Collected from background path of object
- Collected from foreground path of object
- Different from background radiance L_B





Redistribution within pixel



$$C_{\rm SPO} = \frac{(L_{\rm O} - L_{\rm B}) d_{\rm O}^2 / d_{\rm PP}^2}{L_{\rm B} + L_{\rm Path} + L_{\rm END}}$$

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Minimum Pixel Collection Efficiency

- Minimum η_{PC}
 - 14% at 3X pixel-width
 - 25% at 2X pixel-width
 - 25% at 1X pixel-width
- Minimum is at most 25%







§ 6 Aberrations

Aberrations convert signal into in background



§ 7 Cover aberrations

So much trouble created by so little thickness

Cover spherical aberration





Cover glass efficiency $\eta_{\rm CG}$



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Combined efficiency $\eta_{\rm CG}\,\eta_{\rm SC}$



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§ 8 Objective aberrations

NA indicates marginal ray But not diffraction limit



60X 1.4NA Immersion Objective







Uniform linear spacing in tube

nearly corresponds to

uniform angular spacing at object

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60X/1.4 at 0.60NA



Yamaguchi US pat. 6,519,092 B2



60X/1.4 at 1.00NA



Yamaguchi US pat. 6,519,092 B2



60X/1.4 at 1.40NA



Yamaguchi US pat. 6,519,092 B2



§ 9 Design Example

A custom tube-lens for an off-the-shelf objective

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Tube lens: Off-the-shelf OTS



§ 10 Conclusion

Closing remarks

Knowledge is power

- Comprehension of knowledge
 - Promotes maximum quality
 - Yields lasting value
- Application of knowledge without comprehension
 - Promotes application of sound ideas
 - But not in optimum combination
- Confidence without comprehension
 - Yields trouble!!!

C-C = T

